

LUCAS COUNTY

FIREFIGHTER CHALLENGE

Tuesday July 9, 2019
7:30PM



EVENT RULES

- Each team will consist of four members from the same department, active or retired
- Departments may enter multiple teams but no person shall be on more than one roster with the exception of being on multiple departments, then those individuals may compete with each department they represent
- Each team will be required to pay \$40 for registration, which will include fair entry and parking for the participants
- In the event a participant is unable to complete all events, a substitute can be used. The "sub" must be approved by the event committee and must be the same sex and the approximate age/weight of the person they are replacing
- Each four person team will compete in the obstacle course, broken hose, and the tug-a-tanker events
- All events will be timed by two officials. The official time of each event will be calculated by the average of the two officials' times. The official time of all three events will be added together for the team's placement in the challenge
- If a team fails to finish any one of the events, that team will be disqualified from the challenge
- All events will be done in full turn out gear (NFPA approved coats, bunker pants, boots and helmet) SCBA not required. Gloves of your choice are required. Nomex hoods are optional in all events
- In the event of a tie, the tied teams will be entered into a tug-o-war contest
- Event committee has final decision on any/all issues
- Preregistration needs to be completed and mailed to the fair office by July 1, 2018 to receive fair entry passes
- Participants are required to be at the Lucas County Firefighter Challenge by 7:00pm on the date of the event
- **We want this event to be fun for the community**, we invite you to bring family, friends or even a fire truck

Obstacle Course

This event will consist of four different sections. Each team member must complete one section of the course

- Participants must wear full turnout gear without SCBA. Gloves that cover the entire hand/fingers must be worn. Nomex hoods are optional
- There are four sections to this event, one participant per section, after each section is complete you must “high five” the next member to start their portion of the event (not because it looks cool, it is so the judges can visually see the tag)
- The first section is a “stair climb” which consists of carrying a 50’ section of 1 ¾” hose up three flights of stairs. Once you reach the top you must place the hose in a designated area, then you will perform a hose hoist. The hose hoist consists of hoisting a 50’ section of 1 ¾” with a rope using a hand over hand method and then placing it with the other hose that was carried up the stairs. After the hose is placed in the container the member then proceeds down the stairs, member MUST hold the hand rail the entire time of descent as well as stepping on EACH stair tread. A 15 second penalty will be enforced for infraction with a maximum of 30 seconds (we will not add 15 seconds per step or letting go of hand rail multiple times, it is a one time penalty)
- Once you have reached the ground you will proceed to “high five” the next participant so they can begin their portion of the event
- The next event is the “forcible entry simulation”, this is to simulate breaking down doors or walls
- The participant will stand over a 100lb beam and uses a sledgehammer to move the beam 5 feet
- The participant MUST keep both hands within the designated area on the sledgehammer that will be marked with either colored tape or paint, failure to comply will result in a 15 second penalty
- Participant must contact the beam with ONLY the head of the sledgehammer or receive a 15 second penalty for this infraction, beam may only be advanced by striking with the head of the sledgehammer, no other means of advancement will be allowed
- Once the beam has reached the goal the participant MUST place the sledgehammer in a designated area or receive a 15 second penalty
- After placing the sledgehammer in the designated area the participant will proceed to “high five” the next participant so they can begin their portion of the event
- The next event is the “victim rescue”
- The participant must drag a 175lb mannequin a distance of 75’
- The mannequin must be dragged backwards at all times. The participant MUST grab the mannequin from behind with their arms underneath the mannequin’s arms and around the mannequin’s chest, failure to comply will result in a 15 second penalty
- Once across the line, you must set the dummy down and “high five” the fourth and final team member
- The next event is the “hose advance”
- The participant will advance a charged 1 ¾” hose that is charged to 60 lbs a distance of 75’ and go through a door, once you are at the 75’ mark and through the door you will open the nozzle releasing water and hit a ball of a stationary platform. Opening the nozzle before going through the door will result in a 15 second penalty.
- The time will stop when the ball hits the ground
- The final member of the team needs to close the nozzle and set the hose down as soon as he/she has successfully hit the target, or a 15 second penalty will be added

❖ **Participants at each station MUST stay in their designated staging area to be “tagged” by their teammate, you cannot be tagged outside of this area or a 15 second penalty will be enforced**

Broken Hose

This event is to simulate replacing a broken hose while under pressure.

- All participants and the “replacement line” must be staged in the designated starting area
- There will be three sections of 1 ¾” line charged to 60 lbs already deployed
- Team members will start at the sound of the whistle, then without any mechanical devices they must stop flow of water and replace the second hose section with the additional line supplied
- After replacing the second section, the team must shoot a weighted ball off a stationary platform, once the ball hits the ground the time will stop



Tug-A-Tanker

This event is just what it sounds like, but instead of Tug-O-War it's Tug-A-Tanker!!

- Time begins at a predetermined signal (air horn) and ends when the front bumper of the tanker crosses the finish line, a distance of 100'
- The tanker will be manned for safety/braking purposes and all members will be tugging from a safe distance
- You may position your members however you like on the rope, but there will be a “safety line” marked on the rope near the tanker and NO member(s) will be allowed to be any closer to the tanker than that position. If this rule is not followed your entire team will be disqualified without refund, no exceptions
- Teams that do not finish the entire distance will not have a time for this event, therefore will not qualify to win the Lucas County Firefighter Challenge
- The tanker will be half full (approximately 1200 gallons)

The winning team will receive 50% of collected registration fees for a charity of their choice. They will also receive a voucher in the amount of \$250 to New Age Fire Supply. The winning team will be given a trophy to showcase at their department until next year's event. A team representing this year's winning department, will be required to bring the trophy to next year's Lucas County Firefighter Challenge. The trophy will serve as the defending champion's registration fee.



Lucas County Firefighter Challenge

Registration

Send check or money order to;

Lucas County Ag Society

1406 Key St

Maumee, OH 43537

Fire Department: _____

Station: _____

Member 1 _____

Member 2 _____

Member 3 _____

Member 4 _____

Billing Address: _____

Name of Charity: _____

Address: _____

Phone number for team "captain": _____

Lucas County Fair Office: (419) 893-2127